List of known bugs

Hit Detection/Hitboxes

The hitboxes are slightly bigger than we had expected. As a result you can lose without actually hit an obstacle. We had hoped to make a triangle hitbox however we did not figure out how to do so in the time that we had.

Escaped Key

We use the escape key to get you back to the menu from any screen. Most of the time it works but on rare occasion it does not.

Streaks

Streaks are meant to give extra points if you are able to keep moving for a long period of time. Unfortunately in our game there is a bug where it will give points for streaks after very little amount of time.

Music:

Music starts every time the game is started causing it to overlap.